

# PROSPECTIVE TASK I

Worksheet



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# ASSIGNMENT OF PROSPECTIVE TASK I

## PHARMACY – HELPING A FRIEND – CINEMA

### Note for the administrator

Administrator has the **Prospective Task I. assignment** ready (the child sheet, the Map, the game piece, and the worksheets Pharmacy, Helping a friend, and Movie theatre).

- The administrator presents the child with the **Assignment of Prospective Task I.** (child sheet).
- The child reads the assignment and the administrator checks whether the child understands it.
- The administrator assigns various background tasks to the child (using the Training of Executive functions worksheets).
- Then the child begins doing one of the tasks assigned by the administrator from the Training of Executive functions worksheets.
- The administrator shows the symbol of the **green light** to the child at any point - the call to do **task 1 Pharmacy.**
- (The child places the game piece on a designated place on the map and selects the correct image from the worksheet **Pharmacy.** Afterwards, the child moves the game piece to Grandparents on the map.)
- The child returns to the tasks in the background (the Training of Executive functions worksheets).
- The administrator shows the image of an **apple** to the client at any point - the call to do **task 2 Helping a friend.**
- (The child places the game piece on a designated place on the map and selects the correct image from the worksheet **Helping a friend.**)
- The child returns to the tasks in the background (the Training of Executive functions worksheets).
- The administrator shows the **blue cross** to the child at any point - the call to do **task 3 Cinema.**
- (The child places the game piece on a designated place on the map and selects the correct image from the worksheet **Cinema.**)
- The child returns to the tasks in the background (the Training of Executive functions worksheets).

### Note:

In the case of an event-based cue, the child begins to do the task after being presented with the image by the administrator.

In the case of a time-based task, the child observes the time and begins doing the task at the time specified in the assignment.

# ASSIGNMENT OF PROSPECTIVE TASK I

## PHARMACY – HELPING A FRIEND – CINEMA

### Assignment for the child:

You and a friend of yours have planned to watch a movie at a cinema. You are looking forward to it, but your grandfather feels sick. He asked you to pick up some medicine for him, Coldrex and Paralen, and to bring it to him. **You begin with the task once the green light appears.**

Also the friend of yours that accompanies you to the cinema needs your help. To get to the movies on time, you need to help him with vacuum cleaning and mopping the floor. **You begin with the task once the apple appears.**

After completing your chores, you can finally have fun. There is a queue at the cinema and your friend needs to go to the toilet. He asks you to buy two tickets in a row as far away from the movie screen as possible (there are 27 rows in the room). **You do the task once the blue cross appears.**

**PROSPECTIVE TASK I**  
TASKS

# Worksheet 1

## MEDICINE



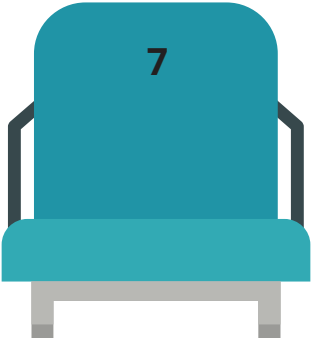
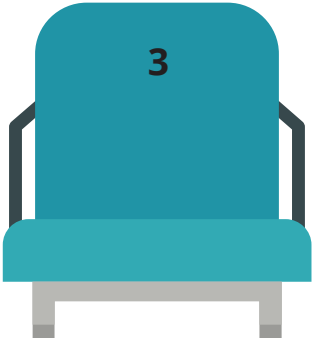
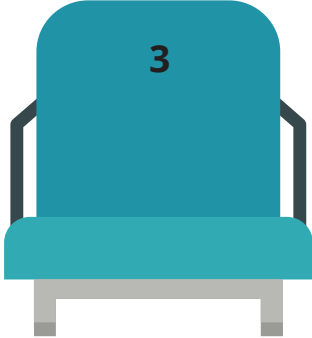
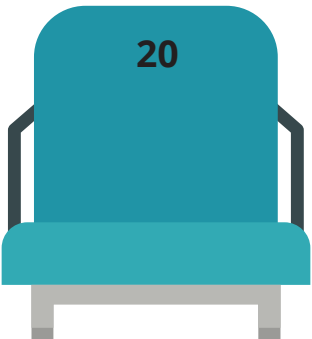
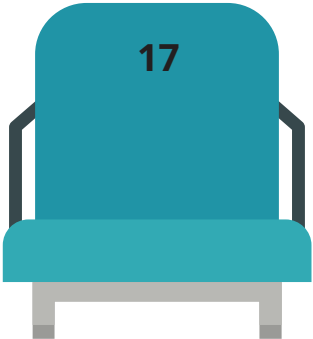
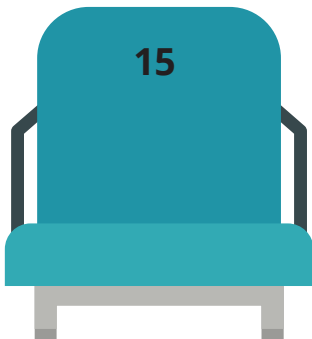
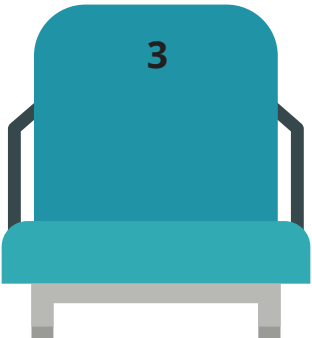
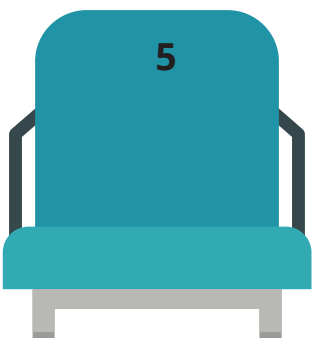
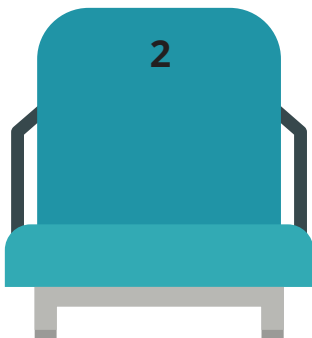
# Worksheet 1


## HELPING A FRIEND



# Worksheet 1

## CINEMA

Row 1 	Row 12 	Row 22 
Row 5 	Row 5 	Row 7 
Row 7 	Row 22 	Row 3 



# Map





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